

Toshiyuki YAHAGI

PERSONA5 2016 | In-Game Animation | approximately 40 minutes

PERSONA5 is a picaresque story that features a young team of phantom thieves. During the day, enjoy high school life in the big city, spending your time how you please. Deepen ties with people and pave the way toward a greater destiny! After school, use your Metaverse Navigator smartphone app to sneak into Palaces, distorted worlds in the minds of evil adults, working as a phantom thief! Use the power of Persona to steal the villains' "treasures" from their distorted worlds, forcing them to mend their unjust ways! Join your friends in the fight to reform society!

COMMENT

Toshiyuki YAHAGI is a great animator who has been supporting the work of Production I.G for 19 years. He's humble and prefers to stay out of the spotlight, but the characters he creates naturally draw people in. He creates fascinating character expressions and movements, bringing out the best qualities of each character. His animations inspire and give hope to those aspiring to be animators.

by Mitsuhsa ISHIKAWA

Toshiyuki YAHAGI

Toshiyuki YAHAGI is an almighty asset at Production I.G's animation department, where he has spent his two decade-long career and apprenticed under studio co-founder Takayuki Goto. Notable works as supervising animator include *Guilty Crown*, *Psycho-Pass*, *Joker Game* (also character designer), *Persona 5* (also character designer) and *Kabukicho Sherlock* as character designer.

